copyright laws of the United States. For U.S. Government End Users, Adobe agrees to comply with all applicable equal opportunity laws including, if appropriate, the provisions of Executive Order 11246, as amended, Section 402 of the Vietnam Era Veterans Readjustment Assistance Act of 1974 (38 USC 4212), and Section 503 of the Rehabilitation Act of 1973, as amended, and the regulations at 41 CFR Parts 60-1 through 60-77, and 60-741. The affirmative action clause and regulations contained in the preceding sentence shall be incorporated by reference.

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GETTING STARTED

If you haven’t installed your new software, begin by reading some information on installation and other preliminaries. Before you begin working with your software, take a few moments to read an overview of Adobe Help and of the many resources available to users. You have access to templates, user communities, seminars, tutorials, and much more.

INSTALLATION

Requirements
To review complete system requirements and recommendations for your Adobe® RoboHelp® software, see the Read Me file on the installation disc.

Install the software
1. Close any other Adobe applications open on your computer.
2. Insert the installation disc into your disc drive, and follow the on-screen instructions.
   
   Note: For more information, see the Read Me file on the installation disc.

Activate the software
If you have a single-user retail license for your Adobe software, you will be asked to activate your software; this is a simple, anonymous process that you must complete within 30 days of starting the software. For more information on product activation, see the Read Me file on your installation disc, or visit the Adobe website at www.adobe.com/go/activation.

1. If the Activation dialog box isn’t already open, choose Help > Activate.
2. Follow the on-screen instructions.
   
   Note: If you want to install the software on a different computer, you must first deactivate it on your computer. Choose Help > Deactivate.
Register
Register your product to receive notifications of updates and other services. To register, follow the on-screen instructions in the Registration dialog box, which appears after you install and activate the software. If you postpone registration, you can register at any time by choosing Help > Registration.

ADOBE HELP
Adobe Help resources
Documentation for your Adobe software is available in a variety of formats.

In-product and LiveDocs Help
In-product Help provides access to all documentation and instructional content available at the time the software ships. It is available through the Help menu in your Adobe software. LiveDocs Help includes all the content from in-product Help, plus updates and links to additional instructional content available on the web. Find LiveDocs Help for your product in the Adobe Help Resource Center, at www.adobe.com/go/documentation. Think of Help, both in the product and on the web, as a hub for accessing additional content and communities of users. The most complete and up-to-date version of Help is always on the web.

Printed documentation
A printed Getting Started Guide is included with the software.
Customer support
Visit the Adobe Support website (www.adobe.com/support/robohelp) to find troubleshooting information for your product and to learn about free and paid technical support options. Follow the Training link for access to Adobe Press books, a variety of training resources, Adobe software certification programs, and more. To access e-seminars, visit www.adobe.com/go/techcom_seminars.

Downloads
Visit www.adobe.com/go/updates_robohelp to find free updates, tryouts, and other useful software. In addition, the Adobe Store (www.adobe.com/go/store) provides access to thousands of plug-ins from third-party developers, helping you to automate tasks, customize workflows, create specialized professional effects, and more.

Adobe Labs
Adobe Labs gives you the opportunity to experience and evaluate new and emerging technologies and products from Adobe.

At Adobe Labs, you have access to resources such as these:
• Prerelease software and technologies
• Code samples and best practices to accelerate your learning
• Early versions of product and technical documentation
• Forums, wiki-based content, and other collaborative resources to help you interact with like-minded developers

Adobe Labs fosters a collaborative software development process. In this environment, customers quickly become productive with new products and technologies. Adobe Labs is also a forum for early feedback, which the Adobe development teams use to create software that meets the needs and expectations of the community.

User communities
User communities feature forums, blogs, and other avenues for users to share technologies, tools, and information. Users can ask questions and find out how others are getting the most out of their software. User-to-user forums are available in English, French, German, and Japanese; blogs are posted in a wide range of languages.

To participate in forums or blogs, visit www.adobe.com/go/robohelp_forums and www.adobe.com/devnet/robohelp.

WHAT'S NEW
Top new features of Adobe RoboHelp 7
Improved user interfaces  Support for Multiple Document Interface (MDI) lets you edit multiple topics concurrently. You can copy and paste objects and selections across multiple topics, and you can select horizontal or vertical tiling of topics.

Personalized and expanding menus keep track of the menu commands you frequently use and display only those items on a shortened version of each menu. You can customize keyboard shortcuts and toolbars, and you can add new toolbars.

Logically related features are grouped together in separate window panes called pods. RoboHelp provides quick access to your most frequently used pods and projects. You can move a pod anywhere on the screen or to a different monitor.
Support for multiple languages   Create, edit, search, review, and spell-check content in multiple languages, including Eastern European and Asian languages. The table that follows summarizes support for multiple languages:

<table>
<thead>
<tr>
<th>Languages</th>
<th>Authoring and editing</th>
<th>Dictionary</th>
<th>Spell check</th>
<th>Thesaurus</th>
<th>Auto correct</th>
</tr>
</thead>
<tbody>
<tr>
<td>English, Danish, Dutch, French, German, Italian, Norwegian, Brazilian Portuguese, European Portuguese, Spanish, and Swedish</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>UK English, Canadian French, and Swiss German</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Finnish, Catalan, Russian, Bulgarian, Czech, Polish, Romanian, Greek, Turkish, Hungarian, Croatian, Estonian, Latvian, Lithuanian, and Slovenian</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Japanese, Korean, Traditional Chinese, Simplified Chinese, Thai, and Vietnamese</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Updated dictionaries and auto correct  Use the updated dictionaries, which can be accessed by most Adobe products. You can associate a dictionary with your Help project from the Project Settings dialog box, and you can use the auto correct feature for most of the supported languages.

Support for Unicode  Create content in multiple languages in the same RoboHelp project. Each topic, index, table of contents (TOC), and glossary can have content in multiple languages. You can import, open, save, and publish Unicode-encoded content.

Enhanced FrameMaker import  Import multiple Adobe® FrameMaker® 8 files at once. If Adobe FrameMaker is installed on the same computer, you can import FrameMaker book files (.book extension) and binary files (.fm extension) into a RoboHelp HTML project.
In addition, you can do the following tasks:

- Import a TOC, index, and glossary from FrameMaker.
- Set pagination properties.
- Define a pattern for names of HTML topics.
- Map FrameMaker styles to three types of RoboHelp styles while importing FrameMaker content.
- Save style mappings in an XML file for use across RoboHelp projects.
- Convert user-defined FrameMaker source styles to a paragraph or an HTML list.
- Define TopicAlias markers in RoboHelp that correspond to context-sensitive markers in FrameMaker.

*Note:* You must insert the TopicAlias markers in your FrameMaker source documents.

- Ignore auto-numbering of any paragraph style.
- Specify and apply custom HTML tags to any paragraph style.
- Apply any conditional build tags (CBTs) and user-defined variables (UDVs) before importing FrameMaker content into RoboHelp or while publishing the content in HTML.

**Snippets** Create blocks of reusable HTML code as snippets, which can be referenced in topics. Snippets can be modified or renamed, and they can be imported to or exported from RoboHelp HTML projects. You can convert a snippet to text, delete only the snippet, and delete snippet references.

**Multiple TOCs** Create, modify, and insert multiple TOCs in the same RoboHelp project by using the new TOC editor. You can add a complete TOC to a master TOC. When publishing, you can select and use a TOC of your choice instead of using the default TOC. RoboHelp supports undo actions, such as adding TOC entries, modifying TOC entries, and deleting TOC entries.

**Multiple indexes** Create, modify, and insert multiple index definitions in the same RoboHelp project by using the new index editor. When publishing content, you can select and use an index of your choice. You can copy and paste index terms across multiple index definitions, and you can have a separate index for each language in a multilingual Help system.
Multiple glossaries  Create, modify, and insert multiple glossary definitions in the same RoboHelp project by using the new glossary editor. While publishing content, you can select and use a glossary of your choice. You can copy and paste glossary terms across multiple index definitions, and you can have a separate glossary for each language in a multilingual Help system.

Highlight search keywords  (WebHelp and Adobe FlashHelp® formats only) Highlight search results in topic pages in a color of your choosing.
Getting Started Guide

What’s new

Synonym editor with search  (WebHelp and FlashHelp formats only) Define and search for synonyms in all languages.

Breadcrumbs  Add navigational links that are based on the logical structure of the Help system. The links are generated at run-time automatically and can be formatted.

Enhanced screen capture  Capture, insert, and edit images from within RoboHelp HTML topics.

Integration with Adobe Captivate  Create and edit Adobe® Captivate™ 2 and Adobe Captivate 3 demos and simulations from within the RoboHelp HTML application.

User-defined variables  Rename or delete user-defined variables. You can replace user-defined variables with text values or retain their references, and you can apply user-defined variables to TOCs and indexes.

Enhanced command-line compilation  Generate log files that contain messages in localized languages, based on the RoboHelp language settings and the Help project.

Office 2007 support  RoboHelp for Word uses Microsoft® Word 2007 as the default editor. You can import the new XML-based Word files into RoboHelp HTML and RoboHelp for Word (with a .docx extension), and you can generate printed documentation as DOCX files.

Vista and IPv6 support  RoboHelp is supported on all flavors of the Microsoft® Windows Vista™ operating system. RoboHelp supports both IPv6 and IPv4.

Enhanced PDF generation  With a single-click in RoboHelp for Word, you can generate a high-quality PDF that retains bookmarks, links, and tags.

Enhanced HTML code editor  Customize the color and appearance of text in the RoboHelp HTML code editor, which is better integrated with the Design editor in RoboHelp HTML. You can use the HTML Style Intellisense feature to quickly add HTML terms and styles in the HTML code editor. With Intellisense, you can easily turn line numbering on and off, and HTML tags and matching styles are visible as you type in the HTML code editor. RoboHelp retains undo actions when you switch between the two HTML editors.

Cleaner HTML code  RoboHelp HTML creates cleaner HTML code, which does not contain the proprietary kadov tags.