WIRELESS SINGSTAR® MICROPHONES
INSTRUCTION MANUAL

7015738

Before using this product, carefully read this manual and retain it for future reference.
These Wireless SingStar® Microphones are designed for use with the
PlayStation®2 console and the PlayStation®3 system.

Product Contents
• Two Wireless SingStar® Microphones
• One USB receiver
• One USB Cable with a Mini-B connector
• Four AA alkaline batteries

Warning
To avoid potential electric shock or starting a fire, do not expose this product to rain
or moisture.

Precautions

Safety
This product has been designed with the highest concern for safety. However,
you any electrical device, if used improperly, has the potential for causing fire, electric
shock or personal injury. To ensure accident-free operation, be sure to follow these
guidelines:
• Observe all warnings, precautions and instructions.
• Do not use the product if it functions in an abnormal manner.
• This product contains small parts, which, if removed, may be a choking hazard
to children.

Use and Handling
• Do not expose the product to high temperatures, high humidity or direct sunlight.
• Operate in an environment where temperatures range between 5°C and 35°C.
• Do not allow liquid or small particles to get into the product.
• Do not put heavy objects on the product.
• Never disassemble or modify the product.
• Do not throw or drop the product, or physically damage it in any way.
• Do not touch the product’s metal parts or insert foreign objects into its USB
connector.

Cleaning the Wireless SingStar® Microphones
Dust may build up on the product after an extended period of time.
• Before cleaning the product, disconnect it from the PlayStation®2 console or the
PlayStation®3 system for safety.
• Wipe the product’s surface with a soft, dry cloth.
• The product should be cleaned by an adult, or cleaned under close adult
supervision.
• Do not use a moistened cloth to clean the product as water may cause it to
malfuction.
• Do not use benzene, paint thinner or other chemicals as these may damage the
product.
• When using a commercially available cleaning cloth, follow the instructions
supplied with it.

AA Alkaline Batteries
• Do not throw the batteries into fire.
• Do not carry the batteries with coins or other metallic objects. The batteries
can generate heat if their positive and negative terminals come into accidental
contact with metallic objects.
• Do not mix new batteries with old ones.
• Do not use different types of battery together.
• When you are not going to use the product for a long time, remove the batteries
to avoid damage from battery leakage and corrosion.
• If battery leakage occurs, wipe off any deposit and install new batteries. If the
battery stick to you, wipe it off thoroughly.

Connecting the Wireless SingStar® Microphones

USB receiver
• Connect the USB receiver to the PlayStation®2 console or the PlayStation®3
system using the USB Cable.
• Turn on the PlayStation®2 console or the PlayStation®3 system.

Wireless SingStar® Microphones
• Before using a Wireless SingStar® Microphone, carefully remove its battery
cover and insert two AA alkaline batteries (supplied). Ensure that the ribbon
inside the battery compartment lies beneath the batteries and that its loose
end projects from under them. This will make it easier to remove the batteries
when they run out.

NOTE: When battery power is low, the LED indicator on the Wireless SingStars
Microphone will dim.

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NOTE: A Wireless SingStar® Microphone will turn off automatically if left idle for
15 minutes.
• When using a Wireless SingStar® Microphone, push the POWER/LOCK switch
into the LOCK position to make sure it does not turn off accidentally.

Pairing the Wireless SingStar® Microphones
Two wireless devices are said to be paired when they recognise each other and are
able to wirelessly connect to each other automatically. These Wireless SingStar®
Microphones have already been paired with the supplied USB receiver. If a
replacement Wireless SingStar® Microphone is introduced, it must be paired with
the USB receiver.

• Ensure that the Wireless SingStar® Microphones are turned off before pairing
them.
• Push the POWER/LOCK switch on one of the Wireless SingStar® Microphones
into the POWER position and hold it for four seconds. The LED indicator will glow
green and then turn off. When the LED indicator turns off, release the POWER/
LOCK switch and the LED indicator will flash green to indicate that the Wireless
SingStar® Microphone is in pairing mode. Be sure to perform this operation
within two metres of the USB receiver.
• Press and hold the BIND button on the USB receiver for four seconds. When
its LED indicator glows green, release the BIND button and the LED indicator
will flash green to indicate that the USB receiver is pairing with the Wireless
SingStar® Microphone.
• When the Wireless SingStar® Microphone has paired successfully with the USB
receiver, the LED indicators on both the Wireless SingStar® Microphone and the
USB receiver will glow green.
• Repeat the pairing process with the second Wireless SingStar® Microphone.
• The USB receiver will pair with a maximum of two Wireless SingStar®
Microphones.

Using the Wireless SingStar® Microphones
During use, ensure that the Wireless SingStar® Microphones are within approximately
five metres of the PlayStation®2 console or the PlayStation®3 system. To ensure the
best connection between the Wireless SingStar® Microphones and the USB receiver,
do not cover the microphone antennas during use.

The usage and function of the product may vary depending on the software in use.
See the appropriate software manual for details.
Troubleshooting
If you experience any difficulties while using the Wireless SingStar® Microphones, please check the troubleshooting hints and tips that follow.

Problem
No audio output through the speakers from the Wireless SingStar® Microphones.

Possible cause
• The in-game vocal volume may be too low.

Possible solution
• Turn down the volume of your speakers.

Possible cause
• The in-game vocal volume may be too high.

Possible solution
• Turn down the in-game vocal volume.

Possible cause
• If the LED indicator on the Wireless SingStar® Microphones glows red, you may be experiencing connection difficulties.

Possible solutions
• Ensure that the batteries are inserted correctly.
• Insert new batteries.

Possible cause
• If the LED indicator on the Wireless SingStar® Microphones is dim, battery power may have run out or they may not be inserted correctly.

Possible solution
• Insert new batteries.

Possible cause
• If the LED indicator on the Wireless SingStar® Microphones is off, the batteries may have run out of power or they may not be inserted correctly.

Possible solution
• Insert new batteries.

Possible cause
• The in-game vocal volume may be too low.

Possible solution
• Turn the in-game vocal volume up. For more information on turning the vocal volume up, please refer to the appropriate software manual.

Possible cause
• If the LED indicator on the Wireless SingStar® Microphones is off, the batteries may have run out of power or they may not be inserted correctly.

Possible solution
• Insert new batteries.

Possible cause
• If the LED indicator on the Wireless SingStar® Microphones is dim, battery power may have run out or they may not be inserted correctly.

Possible solution
• Insert new batteries.

Possible cause
• If the LED indicators on the USB receiver or the Wireless SingStar® Microphones flash amber during play, you may be experiencing reception difficulties.

Possible solutions – USB receiver
• Check that the USB receiver is securely connected to your PlayStation®2 console or PlayStation®3 system via a Mini-B connector.
• Disconnect the USB receiver from your PlayStation®2 console or PlayStation®3 system, then reconnect the USB receiver.
• Check that the Wireless SingStar® Microphones are paired with the USB receiver. For more information, please refer to the “Pairing the Wireless SingStar Microphones” section outlined earlier in this manual.

Problem
Sound quality from the Wireless SingStar® Microphones is poor.

Possible cause
• If the LED indicator on the Wireless SingStar® Microphones is dim, battery power may be running low.

Possible solution
• Insert new batteries.

Possible cause
• If the LED indicators on the USB receiver or the Wireless SingStar® Microphones flash amber during play, you may be experiencing reception difficulties.

Possible solutions – other wireless devices
• Turn off any wireless devices in the close vicinity and pause any downloads by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
  - Reorient or relocate the receiving antenna.
  - Increase the separation between the equipment and receiver.
  - Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
  - Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Next time you replace your batteries, think about purchasing Sony rechargeable batteries. Using one cycle energy, Cycle Energy Blue rechargeable battery is the equivalent of using 1000 disposable batteries. Save money and be environmentally conscious!
For more information, visit http://products.sel.sony.com/battery/cycle_energy.php

Changes or modifications not expressly approved by the party responsible for compliance could void the user’s authority to operate the equipment.

Specifications
USB connector (USB receiver and PS2™/PS3™) USB type 1.1
Frequency (Wireless SingStar® Microphones and USB receiver) RF 2.4GHz, GFSK
Power consumption (USB receiver) Max. 100mA @ 5V
Power consumption (Wireless SingStar® Microphone) Max. 25mA @ 3V
Wireless SingStar® Microphone dimensions (approx.) Ø48 x 239mm
USB receiver dimensions (approx.) 105 x 65 x 44mm
Total weight (approx.) 389g (without AA batteries)
Operation temperature 5°C - 35°C

Notes
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Where you see either symbol on any of our electrical products, batteries or packaging, it indicates that the relevant electrical product or battery should not be disposed of as general household waste in Europe. To ensure the correct waste treatment of the product and battery, please dispose of them in accordance with any applicable local laws or requirements for disposal of electrical equipment/batteries. In so doing, you will help to conserve natural resources and improve standards of environmental protection in treatment and disposal of electrical waste. This symbol may be used on batteries in combination with additional chemical symbols. The chemical symbols for mercury (Hg) or lead (Pb) will appear if the battery contains more than 0.0005% mercury or more than 0.004% lead.

R&TTE Directive “Informal DoC” statement
Hereby, Sony Computer Entertainment Europe Ltd. declares that the SELH-00089 is in compliance with the essential requirements and other relevant provisions of Directive 1999/5/EC. For details, please contact Sony Computer Entertainment Europe Ltd Compliance Department, 10 Great Marlborough Street, London, W1F 7LP, United Kingdom.

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The manufacturer of this product is NanTai Electronic (Shenzhen) Co., Ltd. located at Gushu Industrial Estate, Xieyang, Baan, Shenzhen, 518216 China. Distributed in Europe by Sony Computer Entertainment Europe Ltd, 10 Great Marlborough Street, London, W1F 7LP.

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